

Year 6 Curriculum Overview – 2021-2022 – Curriculum Drivers (Arts/Environment/Spirituality & Mindfulness/Initiative)

Mathematics and English will be taught daily following curriculum guidelines and will be linked to the themes below wherever possible.

Year 6	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Curriculum Theme	Conflict		Ancient Greece		Journey	
Overview	Study conflict in the past and ways to resolve it at a personal level. Look at potential conflict in the animal/plant world.		Study Ancient Greece – look at contrasting states, life, family, war, philosophy etc. and see how it still influences us today.		Journey – looking at physical, emotional, chronological journeys that are made.	
Themed Days/ Special Events	Peer Mediation to be implemented Visit to Imperial War Museum, Duxford. – October 2021 Church Services – Harvest & Christmas		Residential trip to Peak District – March 2022 Church Service - Easter		Trip to Stibbington to investigate rivers – June 2022. Year 6 production. Sports Day BVC visit	
Science	Working Scientifically:- Perform simple, comparative tests. Identify, group and classify. Ask simple questions and recognize that they can be answered in different ways including the use of scientific language. Use simple equipment to observe closely including changes over time. Use observations and ideas to suggest answers noticing similarities, differences and patterns. Gather and record data to help in answering questions including from secondary sources of information.					
	Living Things and their Habitats:- Explore and compare different types of animals and plants and categorise. Look at life cycles. To classify animals depending on features. To look at plant growth and reproduction including various seed dispersal. Animals, including humans:- Study the main parts of the human body and describe the functions of various organs. Study the effects of diet, exercise, drugs and lifestyle on body.		Evolution Recognise how living things have changed over time. Identify how animals and plants adapt to suit their environment. Light: Recognise that light travels in straight line. Link with reflection and shadows.		Electricity – the journey. Recognise symbols when representing a circuit in a diagram. Look at changes to power including the brightness of a lamp or the volume of a buzzer with the number and voltage of cells used in a circuit. To compare and give reasons to variations of the above.	

Geography	Use world maps, atlases and globes to identify the countries of Europe and in 1914. Locate countries, continents, cities, regions & oceans of the world. Locational Knowledge and Geographical Skills – European countries pre-1914 and today. Look at geography of Germany – linked to language focus.	Linked to Ancient Greece.	Investigating rivers – to look at the journey of rivers from source to sea. Look at the impact on human geography especially settlement past and present. Look at the water cycle. Use fieldwork to observe, measure and record.
History	World War One – Events of 1914. Causes and flashpoints of the war and the Xmas Truce. Examine Western front and life in the trenches. Look at key battles and events and people. Examine legacy of war and the symbol of the poppy.	Ancient Greece. Study of Greek life and achievements and their influence on the world today including aspects like democracy.	
Computing	E-Safety:- use technology safely & keep personal information private.		
	Spreadsheets - Use technology - selecting and making effective use of digital resources and devices for purpose and effect. To create programs, systems and digital content, thinking carefully about aesthetics, functionality and impact on the user. To identify, collect and analyse different types of data which are presented as information for a variety of audiences and purposes. Linked to Great War.	Coding:- Focusing on Sonic Pi Use logical reasoning to predict the behaviour of programs. Create & debug simple programs. Debug certain programs by using logical reasoning or predict the actions instructed by the code. Understand the need for precise & unambiguous instructions.	E-Safety:- use technology safely & keep personal information private.
Art & Design	Learning:- Try out activities, making sensible choices about next steps. Select techniques to create a chosen product & develop care & control over materials & their use. Give reasons and think critically. To evaluate and analyse. To become more proficient in drawing, painting etc.		
	Turner: Focus on works of Turner. Examine life of Turner and influences on his art and on country. Look at different styles and how they changed over time. To sketch, draw and paint in his contrasting styles.		Manga – to look at Japanese art form and to draw in the anime style developing into a storybook based on manga.
Design	Processes:- Design purposeful, functional, appealing products based on design criteria. Generate, develop model & communicate ideas through talking, drawing, templates, mock-ups & ICT where appropriate. Choose appropriate tools, equipment, techniques & materials from a wide		

Technology	range. Safely measure, mark out, cut and shape materials & components using a range of tools. Evaluate & assess products using design criteria.		
	Design and make pop-up Xmas cards.	Ancient Greek sandals: To design, create and make and evaluate sandals that were worn in Ancient Greece. Design and make Easter cards.	Linked to designing and making of props for the Year 6 Production.
Languages - German	Learn words focusing on number, greetings, animal, food, transport.	Learn words focusing on number, greetings, animal, food, transport.	Learn words focusing on number, greetings, animal, food, transport.
PE	Acquiring & Developing Skills:- Hockey and Rugby. Netball and Tennis	Gymnastics Dance Health and Fitness and Football	OAA and Cricket Athletics – Field and Track
PSHE	Working Together – to recognise and develop on strength and skills, including group work and communication. Focus on decision making and working on perseverance. Drugs Education – focus on drug types and effects on the body on both legal and illegal drugs including medicines.	Personal Safety – to identify trusted adults, use senses, to understand personal boundaries and to assess risk. Body Image – to identify what ‘attractive’ means and to understand what a positive body and mind image is.	Economic wellbeing SRE – look at physical and emotional changes in boys and girls as they go through puberty. To study relationships and how they might change as they get older, including developing sexual relationships
RE	God – what does it mean if God is holy and loving? Buddhism - study the fundamentals of what Buddhists believe, worship and how they live their life	Islam – Tahwid. Ancient Greek philosophy. Salvation – what difference does the resurrection make to Christians?	Humanism. Gospel – what would Jesus do? Links to choices and interpretation.